

## **Solving Equations Using Addition** or Subtraction

Now

## Vocabulary

inverse operations, p. 91

You solved equations using mental math.

BEFORE

You'll solve equations using addition or subtraction.

So you can determine the size of

WHY?

a star, as in Ex. 30.

**Inverse operations** are two operations that undo each other, such as addition and subtraction. When you perform the same inverse operation on each side of an equation, you obtain an *equivalent equation*. **Equivalent equations** have the same solution.

## **Subtraction Property of Equality**

**Words** Subtracting the same number from each side of an equation produces an equivalent equation.

**Numbers** If x + 3 = 5, then x + 3 - 3 = 5 - 3, or x = 2.

Algebra If x + a = b, then x + a - a = b - a, or x = b - a.

 $\begin{aligned} \mathcal{X}_{+} \mathbf{X}_{+} \mathbf{X}_{+}$ 

**Addition Property** Just as you can use the subtraction property of equality to solve an equation involving addition, you can use the *addition property of equality* to solve an equation involving subtraction.

## **Addition Property of Equality**

**Words** Adding the same number to each side of an equation produces an equivalent equation.

Numbers If x - 3 = 5, then x - 3 + 3 = 5 + 3, or x = 8.

Algebra If x - a = b, then x - a + a = b + a, or x = b + a.

\_\_\_\_\_ Date \_\_\_\_\_



Name \_\_\_\_\_ **Practice A** For use with pages 90-95

Solve the equation. Check your solution.

<b>1.</b> $a + 5 = 7$	<b>2.</b> $z + 4 = 2$	<b>3.</b> $g + 3 = -8$
	· X_G+7 G	= -11 X=-8 -13

**4.** 12 = b + 9 **5.** -3 = c + 7 **6.** -10 = f + 6

$$-7_{+} - 3 = C + 7 + 7$$
  
 $-10 = C$ 

**7.** 
$$d - 8 = 4$$
 **8.**  $h - 1 = -16$  **9.**  $k - 5 = 9$ 

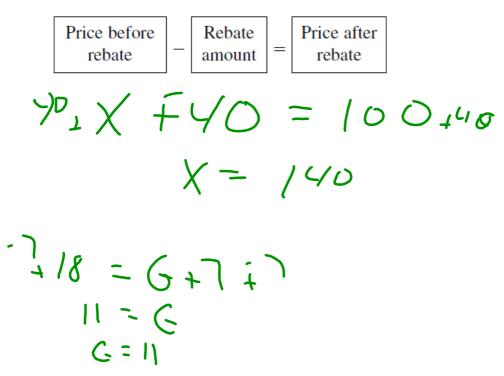
$$D = 4 + 8$$
  
 $p = 12$   
 $h = -15$ 

**10.** 14 = m - 7 **11.** -18 = w - 2 **12.** -21 = y - 6

**13.** -24 = j + 16 **14.** x - 11 = 3 **15.** 17 = u - 10

$$y_{+} = y_{+} = y_{+} = y_{+}$$
  
 $y_{+} = y_{+}$ 

**16.** The advertised price of a video game system is \$100 after a \$40 mail-in rebate. Using the verbal model below, write and solve an equation to find the price of the video game system before the rebate is applied.



**17.** From 1994 to 2004, the population of a town increased by 310 people. The population in 2004 was 5614 people. Write and solve an equation to find the population in 1994.

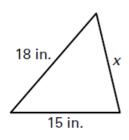
 $x^{-} 5364$ 

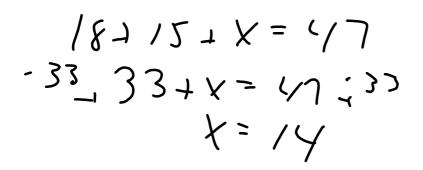
Solve the equation. Check your solution.

**18.** 4 + 9 + m = 13 **19.** 11 - r + 5 = 8 **20.** t + 2 + 10 = 17

$$\begin{array}{c} L = 9 \\ L = 9 \\ L = 9 \\ L = 9 \\ L = 10 \\$$

21. -16 = a + 3 - 7 21. -16 = a + 3 - 7 22. z - 6 - 12 = -14 23. 1 = 5 + 15 - d 24 - 18 = -14 - 18 2 = -14 - 18 2 = -14 - 182 = -14 - 18 **24.** The triangle shown has a perimeter of 47 inches. Write an equation to find the value of *x* in the triangle. Then solve the equation.





**25.** The triangle shown has a perimeter of 40 centimeters. Write an equation to find the value of x in the triangle. Then solve the equation.

